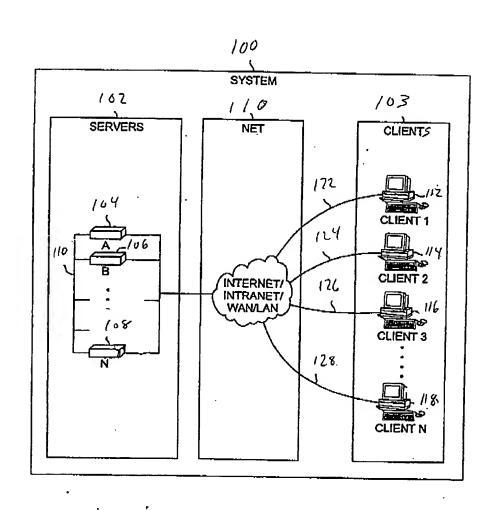
Title: Securing Goal-Activated Game Content

Inventor: Dyl
Serial No.: Not yet assigned
Atty. Docket No.: TES-001
Atty.: Steven J. Frank
Express Mail Mailing Label No.: EL954731277 US
CHEET 1 OF 5

SHEET 1 OF 5



: Figure 1

Title: Securing Goal-Activated Game Content Inventor: Dyl Serial No.: Not yet assigned Atty. Docket No.: TES-001 Atty.: Steven J. Frank Express Mail Mailing Label No.: EL954731277 US SHEET 2 OF 5

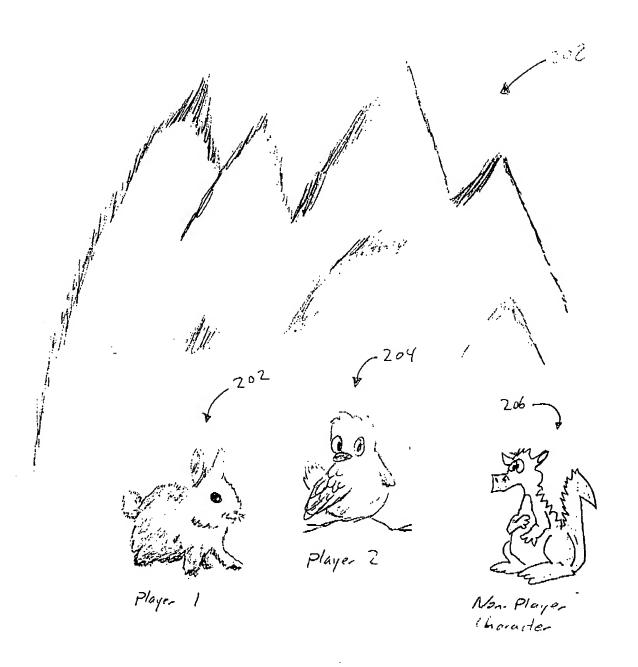
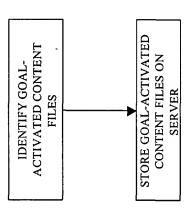


Figure 2

Title: Securing Goal-Activated Game Content
Inventor: Dyl
Serial No.: Not yet assigned
Atty. Docket No.: TES-001
Atty.: Steven J. Frank
Express Mail Mailing Label No.: EL954731277 US
SHEET 3 OF 5





410 RECEIVE CONNECTION REQUEST FROM CLIENT Server å DELETE GOAL-ACTIVATED CONTENT INSTRUCT CLIENT TO STORED LOCALLY GOAL-ACTIVATED CONTENT STORED LOCALLY? DOES CLIENT HAVE ANY PROCEED WITH GAME PROGRAM REQUEST CONNECTION TO UPDATE HISTORY PROFILE DELETE LOCALLY STORED TRANSMIT HISTORY PROFILE TO SERVER GOAL-ACTIVATED CONTENT SERVER Client 402

Title: Securing Goal-Activated Game Content Inventor: Dyl Serial No.: Not yet assigned Atty. Docket No.: TES-001 Atty.: Steven J. Frank Express Mail Mailing Label No.: EL954731277 US SHEET 4 OF 5

Title: Securing Goal-Activated Game Content Inventor: Dyl Serial No.: Not yet assigned Atty. Docket No.: TES-001 Atty.: Steven J. Frank Express Mail Mailing Label No.: EL954731277 US SHEET 5 OF 5

